



# **Tecumseh Soccer Club**

The goal of the Tecumseh Soccer Club Recreational Program is to get as many kids as possible playing soccer in a safe, fun environment.

### 1. Club Rules - Recreation

- 1.1. Following the annual registration of players, players registered with the club shall be grouped and ranked according to age and ability. Players shall then be assigned to teams prior to the beginning of the season. The club will always strive to make teams as even as possible. We discourage special requests by parents.
- 1.2. Each Coach may request that his/her child, the child of an assistant coach and a Sponsor's child, be assigned to their team.
- 1.3. Children from the same immediately family that are of the same age group shall be placed on the same team unless requested otherwise.
- 1.4. The Club will only move players, up or down a division, if it is in the best interest of the player and the club.
- 1.5. There will be no registration refunds after April 1<sup>st</sup> of each year. Qualified refunds requested before April 1<sup>st</sup> will be charged an administration fee and the refund will be issued before November of the same year.
- 1.6. Equal Playing time. All players shall have equal playing time. Coaches found to be in violation of this rule without just cause shall be subject to Club discipline.
- 1.7. We do play soccer in the rain!
- 1.8. If lightening is seen, then the referee should POSTPONE the game. Players and spectators should wait in their cars for 15 minutes. If no lightening has been spotted in that time then play should resume. If play resumes and one team has left, they will forfeit the game.
- 1.9. In the incident that a team does not have the minimum players to begin the game at the scheduled game time, the referee shall wait 15 minutes before forfeiting the game.
- 1.10. There is no formal procedure for reserving fields for practice. It is first come first serve. If two teams show up at the same field the coaches are expected to split the field in half and share!

- 1.11. The soccer season will begin the first full week of May and end the second weekend of August.
- 1.12. Points in Club League games shall be awarded as follows: (3) points for a win, (1) point for a tie and zero points for a loss.
- 1.13. Default. If a team forfeits a game, the game will be awarded to their opponent by a score of 3-0.
- 1.14. League Champions. The team with the highest number of points shall be declared the League Champions. If two or more teams have an equal number of points at the season's end the tie shall be broken by the following rules: the winner, in the head to head competition, the team with the highest goal differential, the team scoring the greater number of goals during the season, the team conceding the fewest goals during the season. If both teams are still equal after these tests have been applied then a game shall be arranged and played until a winner is declared.
- 1.15. Ineligible Player(s). In the event a coach plays an ineligible player(s), i.e. the player is not registered in the club, the player gave wrong birth date, the player is under suspension, or is assigned to another team, the game will be awarded 3-0 score to the opposing team.
- 1.16. The Club shall suspend a coach for the remainder of the soccer season, who knowingly plays an ineligible player. The coach will be reinstated only after a written application to the Board of Directors has been approved.
- 1.17. The Club shall suspend a player for the remainder of the season, who knowingly plays while ineligible.
- 1.18. Call-ups. In order to field a full team, a coach can call up players from the team in the younger house league division or from the team that may have a bye that week in the same division. Do not use call up players when you have more than one substitute. The Convener of the division and the Head Convener need to approve the call-up.
- 1.19. Yellow Cards. For the First caution & Second caution in a season (during separate games), there will be no suspension, but it will go on the record. After the third caution in a season, one (1) game suspension. (After the player serves the suspension the whole

procedure starts again). Two cautions in a game, one (1) game suspension. (After the player serves the suspension the whole procedure will start from 1.). For U15 & Youth Senior divisions, after each yellow card, there shall be a 5-minute cooling down period (substitutions are permitted during this period).

- 1.20. Red Cards. First Offence is a one (1) game suspension. Second Offence will result in a two (2) game suspension. Third Offence – season suspension. The Club Board may give extra suspensions.
- 1.21. Referee Assault: For deliberate contact (i.e. Pushing, pulling, charging, etc.) or attempted physical contact or threatening physical contact- One (1) year suspension. For striking, spitting, kicking, or any form of violent conduct or attempted violent conduct- Minimum Two (2) years suspension
- 1.22. No person shall be permitted to referee in any age division in which he/she is also a coach or an assistant coach
- 1.23. Where a referee fails to show, coaches may play the game refereed by a person mutually acceptable to them. If the coaches can't agree, then the game shall automatically be postponed and rescheduled at a later date by the Convenor
- 1.24. Abandoned games due to weather, field condition or other circumstances will be rescheduled. The convener and coaches involved are responsible for rescheduling cancelled games. The convener is responsible for contacting the Head Referee. Only the Head Referee can book referees
- 1.25. Abandoned Games in 2nd half. If the game is abandoned in the second half, the game counts. The score at the time the game was abandoned determines the results
- 1.26. Games Under Protest. The Convener shall review games under protest and decide if the game is to be replayed or not. Any decision by a convener can be appealed to the board
- 1.27. Only the Referee and/or the Convener can cancel the game
- 1.28. Refereed divisions. There shall be a Referee in games for the following ages; U8, U9, U10, U12, U15 and senior youth. Referees in charge of games at the senior youth level must be certified as a District Referee

- 1.29. Fair play rule. If a team is behind by four goals they may add a player. If they are behind by five goals they may add another player (and so on).
- 1.30. No player registered on a Competitive Team will be allowed to play in the recreational league. An exception to this rule would be if a player from the house league was brought up after the house league season has started. The player then has the option of playing both house league and competitive.
- 1.31. In the event that the division convenor cannot be reached, the head convenor should be contacted.
- 1.32. Visit the club website for field closures and game cancellations (www.tecumsehsoccerclub.org).

# 2.<u>Player'; Role</u>

- 2.1. Players are strongly encouraged to attend weekly practices. The practice is where the skills necessary to fully enjoy and appreciate the game are taught.
- 2.2. Players should be at the field at least 20 minutes before game time.
- 2.3. All players must wear full uniforms, shin guards, soccer shoes (running shoes are acceptable in the younger age groups). Players without shin guards will absolutely not be allowed to play.
- 2.4. All players are expected to have good practice attendance.
- 2.5. Players unable to attend practice or games should notify their coach.

# 3.<u>Coach's Role</u>

- 3.1. The coach should be well organised for practices and games.
- 3.2. The coach shall schedule weekly practices.
- 3.3. The coach shall represent the team at league meetings.
- 3.4. The coach shall Collect club equipment (i.e.; goalie jerseys and pylons) and turn it in at no later than Day of Champs in the current year.

- 3.5. All coaches of Mini recreational teams (U4 & U5) should be willing to undertake such training as to have an O.S.A. "Active Start" Certificate.
- 3.6. All coaches of Mini recreational teams (up to U8) should be willing to undertake such training as to have an O.S.A. "Fundamentals" Certificate.
- 3.7. All coaches of Mini and Youth recreational teams (up to U12) should be willing to undertake such training as to have an O.S.A. "Learn to Train" Certificate.
- 3.8. All coaches of Youth recreational teams (up to U18) should be willing to undertake such training as to have an O.S.A. "Soccer for Life" Certificate.
- 3.9. The club shall cover the cost of the O.S.A. Active Start coaching clinic.
- 3.10. All team head coaches shall provide a police clearance, as per the OSA volunteer screening policy, prior to the start of the season.
- 3.11. All coaches are responsible for reminding players and parents to remove litter from fields after games and practices.
- 3.12. The coach shall submit a player ranking of their team no later than the Day of Champions to their division convenor or head convenor.
- 3.13. The coach shall respect and adhere to the decision of the division convenor. Any disagreements to a convenor's decision must be brought to the head convenor's attention for review.

### 4. <u>Parent's Role</u>

- 4.1. Parents shall get their children to all team practices and games on time and let the head coach know when this is not possible.
- 4.2. Parents shall encourage and praise, only, from the sideline. Leave the coaching to the coach. No abuse should ever be directed toward players, coaches, referees or any club official. Anyone violating this rule will be asked to leave the playing area by a club official.
- 4.3. Parents shall park only in designated areas and remove any litter from the playing fields after games and practices.

4.4. At the playing field; parents, family members and friends will sit on the opposite side of the players and coaches. When there is a referee, the game will be delayed until the condition is met.

### 5. <u>Mini</u>

#### 5.1. Tiny Tot Soccer - 4 V 4

- 5.1.1. The youngest eligible player in the T.S.C. must reach the age of four (4) years by the 31<sup>st</sup> December, of the soccer season.
- 5.1.2. Tiny Tot Soccer has very simple game rules and regardless to what soccer purists may say the Tiny Tot Soccer players are only interested in having "Fun", getting a good kick on the ball and possibly scoring a goal.
- 5.1.3. A size 3 ball will be used in these divisions.
- 5.1.4. These divisions will play with (4) players a side and no goal keepers.
- 5.1.5. These divisions will have a maximum of 12 players per team.
- 5.1.6. Game duration will be (12) minute quarters with (3) minute breaks between quarters and a (6) minute break at half time.
- 5.1.7. Substitutions will be made at any stoppage of play.
- 5.1.8. No referee will be provided for these games. The coaches are responsible for refereeing the game. One coach from each team is allowed to be on the playing field during the game. The coach's responsibility is to teach and encourage. The coach should not become part of the play.
- 5.1.9. There shall be no off sides. No hand balls.
- 5.1.10. There are no penalty kicks. All fouls will result in an indirect free kick.
- 5.1.11. It is the responsibility of the parents to teach and encourage. They should not become part of the play.
- 5.1.12. There are no throw-ins. The team that touches the ball last loses possession and the other team kicks it in from the side line.
- 5.1.13. After a goal the play starts with a goal kick.
- 5.1.14. When a goal kick is taken, attacking team must go to their half.
- 5.1.15. Game score and league standings will not be recorded. All players will receive a participation award at the end of the year.

#### 5.2. Mini Soccer - 7 V 7 (same as above except where noted):

- 5.2.1. This division will play with (6) players and a goalie (seven a side).
- 5.2.2. A size 3 ball will be used in the U7 division and a size 4 ball will be used in the U8 to U10 division.
- 5.2.3. There shall be a maximum of 12 players per team.
- 5.2.4. The teams must have minimum of (5) players, including the goalkeeper, on the field.
- 5.2.5. Game duration will be (20) minute halves with a (5) minute break at half time for U7 and U8. U9 & U10 divisions will play (25) minute halves with a (5) minute half time break. U16 divisions will play (35) minute halves with a (5) minute half time break. Senior divisions will play (40) minute halves with a (5) minute half time break.
- 5.2.6. U8 and up will have a Referee.
- 5.2.7. Hand balls will result in an indirect free kick.
- 5.2.8. Throw-ins must be done properly. This is instructional so the player gets to try until they get it right for U10 and lower.
- 5.2.9. A player who is sent-off may be substituted.
- 5.2.10. At a kick-off, free kick, corner kick, indirect free kick, opponents shall remain at least six (6) metres from the ball until it has been kicked.
- 5.2.11. There are no penalty kicks, all fouls inside the penalty area shall be taken from outside the penalty area, and the kick is to be taken from the nearest point to where the infringement occurred.
- 5.2.12. Play will begin at centre field after a goal.
- 5.2.13. When a goal kick is taken the attacking team must start the play in their half.
- 5.2.14. Game score and league standings will not be recorded and all players will receive a participation award at the end of the year for U10 and lower. Game score and league standings will be recorded and there will be an award for the first place team at the end of the season for U16 and up.
- 5.2.15. There will be an offside rule for U16 and Up.

#### 5.3. Mini Soccer 9 V 9 (same as above except where noted):

- 5.3.1. This division will play with (8) players and a goal keeper (nine a side).
- 5.3.2. There shall be an offside rule in this division.
- 5.3.3. There shall be a maximum of 15 players per team.
- 5.3.4. The teams must have minimum of (7) players, including the goalkeeper, on the field.
- 5.3.5. Game score and league standings will be recorded. There will be an award for the first place team at the end of the season.
- 5.3.6. Penalty kicks will be allowed
- 5.3.7. Play will begin at centre field after a goal.
- 5.3.8. Goal kicks will be done per F.I.F.A rules.
- 5.3.9. Game duration will be (30) minute halves with a (5) minute break at half for U13.

### 6. <u>Youth</u>

#### 6.1. Youth - 11 V 11

- 6.1.1. This Division will be split, Boys and Girls.
- 6.1.2. This division will play with a size 5 ball
- 6.1.3. This division will play with (10) players and a goal keeper (eleven a side).
- 6.1.4. There shall be a maximum of 16 players per team.
- 6.1.5. They will play (35) minute halves with a (5) minute half time break.
- 6.1.6. Substitutions will be made at the following stoppages of play: on the team's own throw in, when a goal is scored, at a goal kick (does not have to be that team's goal kick), at the beginning of the second half.
- 6.1.7. Where there is a stoppage in play by the referee for an injured player, the injured player only shall be replaced.

- 6.1.8. Unless otherwise stated the play will be governed by F.I.F.A. Rules.
- 6.1.9. Game score and league standings will be recorded. There will be an award for the first place team at the end of the season.
- 6.1.10. The teams must have a minimum of eight (8) players, including the goalkeeper, on the field.

#### 6.2. Senior Youth 11 V 11 (same as above except where noted)

- 6.2.1. Senior Youth may play in an interlock league with other clubs.
- 6.2.2. There shall be a maximum of 20 players per team.
- 6.2.3. The Senior Youth division will play (40) minute halves with a (5) minute half time break.

### 7. Day of Champions Competition:

- 7.1. The Day of Champions shall be the second weekend in the Month of August.
- 7.2. Recreational all-star teams are not eligible to play in the Day of Champions Tournament.
- 7.3. No player shall be allowed to play in a team if he/she is not signed-up by the Club registrar and has not been assigned to a team.
- 7.4. No player shall participate to the Day of Champion if he/she is under suspension.
- 7.5. The U8 age division and below shall play one game.
- 7.6. The U9 age division and up shall play no less then two games.
- 7.7. For the final game of the Day of Champions, if the game is tied at the end of regulation play then two (2) halves of ten (10) minute duration shall be played under the golden goal rule (the first team to score wins). If no goal is scored in overtime then the game shall be decided with penalty kicks.

### 8. <u>Recreational All Star Team</u>:

- 8.1. The Board of Directors must approve all-star teams.
- 8.2. The Board of Directors must approve all-star team coaches.
- 8.3. All-star teams must be placed in the appropriate age division on recommendation of the Tecumseh Soccer Club Board of Directors.
- 8.4. All-star teams must hold a fair tryout for all eligible members of the club.

All General Game Rules and Regulation shall not be altered for the remainder of the 2019 soccer season. Where there is no interpretation of game rules, the matter shall be judged in accordance with the O.S.A. rules.

The rules within this booklet are a taken from the T.S.C. Constitution, Rules and Regulations. The complete Constitution, Rules and Regulations are posted on the Club website at: <u>www.tecumsehsoccerclub.org</u>

Anyone found breaking these rules will be dealt with by the club disciplinary committee. A decision to suspend children from playing in the club is a possibility.

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