



RULES

Tecumseh Recreational Soccer Club

The goal of the Tecumseh Recreational Soccer Club Recreational Program is to get as many kids as possible playing soccer in a safe, fun environment.

1. Club Rules – Recreation

- 1.1. Following the annual registration of players, players registered with the club shall be grouped and ranked according to age and ability. Players shall then be assigned to teams prior to the beginning of the season. The club will always strive to make teams as even as possible. We discourage special requests by parents.
- 1.2. Each Coach may request that his/her child, the child of an assistant coach and a Sponsor's child, be assigned to their team.
- 1.3. Children from the same immediately family that are of the same age group shall be placed on the same team unless requested otherwise.
- 1.4. The Club will only move players, up or down a division, if it is in the best interest of the player and the club.
- 1.5. There will be no registration refunds after May 1st of each year. Qualified refunds requested before May 1st will be charged an administration fee and the refund will be issued in November of the same year.

- 1.6. Equal Playing time. All players shall have equal playing time. Coaches found to be in violation of this rule without just cause shall be subject to Club discipline.
- 1.7. We do play soccer in the rain!
- 1.8. If lightening is seen, then the referee should POSTPONE the game. Players and spectators should wait in their cars for 15 minutes. If no lightening has been spotted in that time then play should resume. If play resumes and one team has left, they will forfeit the game.
- 1.9. In the incident that a team does not have the minimum players to begin the game at the scheduled game time, the referee shall wait 15 minutes before forfeiting the game.
- 1.10. There is no formal procedure for reserving fields for practice. It is first come first serve. If two teams show up at the same field the coaches are expected to split the field in half and share!
- 1.11. The soccer season will begin the first full week of May and end the second weekend of August.
- 1.12. Points in Club League games shall be awarded as follows: (3) points for a win, (1) point for a tie and zero points for a loss.

- 1.13. Default. If a team forfeits a game, the game will be awarded to their opponent by a score of 3–0.
- 1.14. League Champions. The team with the highest number of points shall be declared the League Champions. If two or more teams have an equal number of points at the season's end the tie shall be broken by the following rules: the winner, in the head to head competition, the team with the highest goal differential, the team scoring the greater number of goals during the season, the team conceding the fewest goals during the season. If both teams are still equal after these tests have been applied then a game shall be arranged and played until a winner is declared.
- 1.15. Ineligible Player(s). In the event a coach plays an ineligible player(s), i.e. the player is not registered in the club, the player gave wrong birth date, the player is under suspension, or is assigned to another team, the game will be awarded 3–0 score to the opposing team.
- 1.16. The Club shall suspend a coach for the remainder of the soccer season, who knowingly plays an ineligible player. The coach will be reinstated only after a written application to the Board of Directors has been approved.

- 1.17. The Club shall suspend a player for the remainder of the season, who knowingly plays while ineligible.
- 1.18. Game sheets. Prior to the commencement of each game, the coaches shall make available a list of those players dressed for the game. This will allow each coach the opportunity to challenge the eligibility of the player(s). If the list is not available, the game will be played under protest. The Division Convener will review the situation.
- 1.19. Call-ups. In order to field a full team, a coach can call up players from the team in the younger house league division with the same jersey colour. Do not use called up players when you have more than one substitute. Notify the convener of the division when you are using call ups.
- 1.20. Yellow Cards. For the First caution & Second caution in a season (during separate games), there will be no suspension, but it will go on the record. After the third caution in a season, one (1) game suspension. (After the player serves the suspension the whole procedure starts again). Two cautions in a game, one (1) game suspension. (After the player serves the suspension the whole procedure will start from 1.). For U14 & U18 divisions, after each yellow

card, there shall be a 5-minute cooling down period (substitutions are permitted during this period).

- 1.21. Red Cards. First Offence is a one (1) game suspension. Second Offence will result in a two (2) game suspension. Third Offence – season suspension. The Club Board may give extra suspensions.
- 1.22. Referee Assault: For deliberate contact (i.e. Pushing, pulling, charging, etc.) or attempted physical contact or threatening physical contact– One (1) year suspension. For striking, spitting, kicking, or any form of violent conduct or attempted violent conduct– Minimum Two (2) years suspension.
- 1.23. No person shall be permitted to referee in any age division in which he/she is also a coach or an assistant coach.
- 1.24. Where a referee fails to show, coaches may play the game refereed by a person mutually acceptable to them. If the coaches can't agree, then the game shall automatically be postponed and rescheduled at a later date by the Convenor.
- 1.25. Abandoned games due to weather, field condition or other circumstances will be rescheduled. The convener and coaches involved

are responsible for rescheduling cancelled games. The convener is responsible for contacting the Head Referee. Only the Head Referee can book referees.

- 1.26. Abandoned Games in 2nd half. If the game is abandoned in the second half, the game counts. The score at the time the game was abandoned determines the results.
- 1.27. Games Under Protest. The Convener shall review games under protest and decide if the game is to be replayed or not. Any decision by a convener can be appealed to the board.
- 1.28. Only the Referee and/or the Convener can cancel the game.
- 1.29. Refereed divisions. There shall be a Referee in games for the following ages; U8, U9, U10, U12, U14 and senior youth. Referees in charge of games at the senior youth level must be certified as a District Referee.
- 1.30. Fair play rule. If a team leads by four goals they must remove a player. If they score another goal they remove another player (and so on).
- 1.31. No player registered on a competitive team will be allowed to play in the recreational league.

1.32. In the event that the division convenor cannot be reached, the head convenor should be contacted.

2. Player's Role

2.1. Players are strongly encouraged to attend weekly practices. The practice is where the skills necessary to fully enjoy and appreciate the game are taught.

2.2. Players should be at the field at least 20 minutes before game time.

2.3. All players must wear full uniforms, shin guards, soccer shoes (running shoes are acceptable in the younger age groups). Players without shin guards will absolutely not be allowed to play.

2.4. All players are expected to have good practice attendance.

2.5. Players unable to attend practice or games should notify their coach.

3. Coach's Role

- 3.1. The coach should be well organised for practices and games.
- 3.2. The coach shall schedule weekly practices.
- 3.3. The coach shall represent the team at league meetings.
- 3.4. The coach shall Collect club equipment (i.e.; goalie jerseys and pylons) and turn it in at no later than Day of Champs in the current year.
- 3.5. All coaches of Mini recreational teams (up to U8) should be willing to undertake such training as to have an O.S.A. Children Certificate.
- 3.6. All coaches of Mini and Youth recreational teams (up to U12) should be willing to undertake such training as to have an O.S.A. Youth Certificate.
- 3.7. All coaches of Youth recreational teams (up to U18) should be willing to undertake such training as to have an O.S.A. Senior Certificate.
- 3.8. All coaches of recreational All Star teams shall have a minimum O.S.A. Children and Youth certificates.
- 3.9. The club shall cover the cost of the O.S.A. Children coaching clinic.
- 3.10. All team head coaches shall provide a police clearance, as per the OSA volunteer screening policy, prior to the start of the season.

- 3.11. All coaches are responsible for reminding players and parents to remove litter from fields after games and practices.
- 3.12. The coach shall submit a player ranking of their team no later than the Day of Champions to their division convenor or head convenor.
- 3.13. The coach shall respect and adhere to the decision of the division convenor. Any disagreements to a convenor's decision must be brought to the head convenor's attention for review.

4. Parent's Role

- 4.1. Parents shall get their children to all team practices and games on time and let the head coach know when this is not possible.
- 4.2. Parents shall encourage and praise, only, from the sideline. Leave the coaching to the coach. No abuse should ever be directed toward players, coaches, referees or any club official.
- 4.3. Parents shall park only in designated areas and remove any litter from the playing fields after games and practices.

5. Mini

5.1. Tiny Tot Soccer – Under 5 & Under 4:

5.1.1. The youngest eligible player in the T.S.C. must reach the age of four (4) years by the 31st December, of the soccer season.

5.1.2. Tiny Tot Soccer has very simple game rules and regardless to what soccer purists may say the Tiny Tot Soccer players are only interested in having “Fun”, getting a good kick on the ball and possibly scoring a goal.

5.1.3. A size 3 ball will be used in the U4 to U7 division

5.1.4. The U4 division will play with (4) players and a goalie (five a side). All players on the team should experience playing the position of goalkeeper. And this is the minimum number of players.

5.1.5. The U5 division will play with (4) players and a goalie (five a side). And this is the minimum number of players.

5.1.6. There shall be a maximum of 10 players per team.

- 5.1.7. Game duration will be (12) minute quarters with (3) minute breaks between quarters and a (6) minute break at half time.
- 5.1.8. Substitutions will be made at any stoppage of play.
- 5.1.9. No referee will be provided for these games. The coaches are responsible for refereeing the game.
- 5.1.10. There shall be no offside rule in these divisions.
- 5.1.11. All fouls will result in an indirect free kick.
- 5.1.12. It is the responsibility of the parents to teach and encourage. They should not become part of the play.
- 5.1.13. There are no penalty kicks, all fouls inside the penalty area shall be taken from outside the penalty area, and the kick is to be taken from the nearest point to where the infringement occurred.
- 5.1.14. When a goal kick is taken all players must stand outside of the penalty area (with the exception of the defending goalkeeper and the player that is taking the kick). No player is allowed to touch the ball before it is kicked out of the penalty area.

5.1.15. Game score and league standings will not be recorded. All players will receive a participation award at the end of the year.

5.2. Mini Soccer – Under 6 & Under 7 (same as above except where noted):

5.2.1. The U6 & U7 division will play with (6) players and a goalie (seven a side).

5.2.2. There shall be a maximum of 11 players per team.

5.2.3. The teams must have minimum of (5) players, including the goalkeeper, on the field.

5.2.4. Substitutions will be made at any stoppage of play.

5.2.5. Game duration will be (12) minute quarters with (3) minute breaks between quarters and a (6) minute break at half time.

5.2.6. No referee will be provided for these games. The coaches are responsible for refereeing the game.

5.2.7. There shall be no offside rule in these divisions.

5.2.8. All fouls will result in an indirect free kick.

- 5.2.9. One coach from each team is allowed to be on the playing field during the game. The coach's responsibility is to teach and encourage. The coach should not become part of the play.
- 5.2.10. A player who is sent-off may be substituted.
- 5.2.11. At a kick-off, free kick, corner kick, indirect free kick, opponents shall remain at least six (6) metres from the ball until it has been kicked.
- 5.2.12. There are no penalty kicks, all fouls inside the penalty area shall be taken from outside the penalty area, and the kick is to be taken from the nearest point to where the infringement occurred.
- 5.2.13. When a goal kick is taken all players must stand outside of the penalty area (with the exception of the defending goalkeeper and the player that is taking the kick). No player is allowed to touch the ball before it is kicked out of the penalty area.
- 5.2.14. Game score and league standings will not be recorded. All players will receive a participation award at the end of the year.

5.3. Mini Soccer – Under 8 (same as above except where noted):

- 5.3.1. A size 4 ball will be used in the U8 to U12 division.
- 5.3.2. There shall be no offside rule in this division.
- 5.3.3. The U8 division shall have a Referee.
- 5.3.4. Game duration will be two (20) minutes halves and a (5) minute break at half time.
- 5.3.5. Substitutions will be made at the following stoppages of play: on any throw in, when a goal is scored, at a goal kick (does not have to be that team's goal kick), at the beginning of the second half.
- 5.3.6. Where there is a stoppage in play by the referee for an injured player, the injured player, only, shall be replaced.
- 5.3.7. On a foul throw-in, the same team, with unlimited attempts until it is done correctly, retakes the throw-in.
- 5.3.8. All Free Kicks are direct.

5.4. Mini Soccer Under 9&10 (same as above except where noted):

- 5.4.1. The U9 & U10 division will play with (8) players and a (nine a side).

- 5.4.2. There shall be a maximum of 14 players per team.
- 5.4.3. The teams must have minimum of (7) players, including the goalkeeper, on the field.
- 5.4.4. The U9 & U10 division will play (25) minute halves with a (5) minute half time break.
- 5.4.5. Game score and league standings will not be recorded. There will be a participation medal presented to all players at the end of the season.
- 5.4.6. Penalty kicks will be allowed
- 5.4.7. On a foul throw-in, the same team is given a second chance before losing the throw-in to the opponent.

6. Youth

6.1. Youth – Under 12, Under 14

- 6.1.1. Youth Divisions will be split, Boys and Girls.
- 6.1.2. The U12 division will play with a size 4 ball and the U14 division will use a size 5 ball.

- 6.1.3. The U12 & U14 divisions will play with (10) players and a goalie (eleven a side).
- 6.1.4. There shall be a maximum of 16 players per team.
- 6.1.5. U12 will play (30) minute halves with a (5) minute half time break.
- 6.1.6. U14 will play (35) minute halves with a (5) minute half time break.
- 6.1.7. Substitutions will be made at the following stoppages of play: on any throw in, when a goal is scored, at a goal kick (does not have to be that team's goal kick), at the beginning of the second half.
- 6.1.8. Where there is a stoppage in play by the referee for an injured player, the injured player only shall be replaced.
- 6.1.9. Unless otherwise stated the play will be governed by F.I.F.A. Rules.
- 6.1.10. Game score and league standings will be recorded. There will be an award for the first place team at the end of the season.
- 6.1.11. The teams must have a minimum of eight (8) players, including the goalkeeper, on the field.

6.2. Senior Youth – Under 18 (same as above except where noted)

6.2.1. U18 shall be termed senior youth.

6.2.2. The U18 division will play with a size 5 ball

6.2.3. U18 may play in an interlock league with other clubs.

6.2.4. There shall be a maximum of 20 players per team.

6.2.5. The U18 division will play (40) minute halves with a (5) minute half time break.

7. Day of Champions Competition:

7.1. The Day of Champions shall be the first weekend in the Month of August.

7.2. If a game should end in a tie at the end of regulation time, the game will be decided on penalty kicks in accordance with F.I.F.A. General rules 2.

7.3. Recreational elite teams are not eligible to play in the Day of Champions Tournament.

7.4. No player shall be allowed to play in a team if he/she is not signed-up by the Club registrar and has not been assigned to a team.

- 7.5. No player shall participate to the Day of Champion if he/she is under suspension.
- 7.6. The U4, U5, U6, U7 and U8 age divisions shall play one game.
- 7.7. The U9, U10, U12, U14 and senior youth age divisions shall play no less then two games.
- 7.8. For the final game of the Day of Champions, if the game is tied at the end of regulation play then two (2) halves of ten (10) minute duration shall be played under the golden goal rule (the first team to score wins). If no goal is scored in overtime then the game shall be decided with penalty kicks.

8. Recreational Elite Team:

- 8.1. The Board of Directors must approve all elite teams.
- 8.2. The Board of Directors must approve all elite team coaches.
- 8.3. All elite teams must be placed in the appropriate age division on recommendation of the Tecumseh Soccer Club Board of Directors.
- 8.4. All elite teams must hold a fair tryout for all eligible members of the club.

All General Game Rules and Regulation shall not be altered for the remainder of the 2010 soccer season.

The rules within this booklet are a taken from the T.R.S.C. Constitution, Rules and Regulations.

Anyone found breaking these rules will be dealt with by the club disciplinary committee. A decision to suspend children from playing in the club is a possibility.